

STATUS CODE	July 31, 2020		6/30/2020		5/31/2020		7/31/2019		
	CONSTRUCTION TYPE	NUMBER	VALUATION	NUMBER	VALUATION	NUMBER	VALUATION	NUMBER	VALUATION
	RESIDENTIAL								
101	SINGLE FAMILY RESIDENTIAL	34	\$ 7,828,129.00	32	\$ 5,879,500.00	22	\$ 4,409,140.00	26	\$ 6,571,837.00
102	SINGLE FAMILY ATTACHED	0	\$	0	\$	0	\$	0	\$
103	TWO FAMILY BUILDINGS	0	\$	0	\$	0	\$	0	\$
104	THREE AND FOUR FAMILY	0	\$	0	\$	0	\$	0	\$
105	FIVE OR MORE FAMILY	0	\$	1	\$ 1,200,000.00	0	\$	0	\$
112	MOBILE HOMES	0	\$	0	\$	0	\$	0	\$
114	MODULAR/DOUBLE WIDE	1	\$ 100,000.00	1	\$ 50,000.00	0	\$	0	\$
								2	\$ 138,000.00
	RES. NONHOUSEKEEPING								
213	HOTELS, MOTELS	0	\$	0	\$	0	\$	0	\$
214	OTHER NON HOUSEKEEPING	0	\$	0	\$	0	\$	0	\$
								0	\$
	NONRESIDENTIAL								
318	AMUSEMENT/RECREATIONAL	0	\$	0	\$	0	\$	0	\$
319	CHURCHES/RELIGIOUS BLDG.	0	\$	0	\$	0	\$	0	\$
320	INDUSTRIAL BLDG.	0	\$	0	\$	0	\$	0	\$
321	PUBLIC GARAGES	0	\$	0	\$	0	\$	0	\$
322	SERVICE STATIONS	0	\$	0	\$	0	\$	0	\$
323	HOSPITALS/INSTITUTES	0	\$	0	\$	0	\$	0	\$
324	OFFICE/PROFESSIONAL BLDG	0	\$	0	\$	0	\$	0	\$
325	PUBLIC WORKS/UTILITY BLDG	0	\$	0	\$	0	\$	0	\$
326	SCHOOL/EDUCATIONAL BLDG	0	\$	0	\$	0	\$	0	\$
327	STORES/MERCANTILE BLDG	0	\$	1	\$ 496,000.00	0	\$	0	\$
328	OTHER NONRESIDENTIAL	13	\$ 1,216,589.00	13	\$ 110,800.00	9	\$ 109,077.00	13	\$ 127,790.00
329	OTHER STRUCTURES	12	\$ 21,501,741.00	15	\$ 475,770.00	10	\$ 443,860.00	8	\$ 377,055.00
	ADDITIONS/ALTERATIONS								
434	RESIDENTIAL	13	\$ 1,545,500.00	14	\$ 314,004.00	13	\$ 258,500.00	9	\$ 134,024.00
437	NONRESIDENTIAL	2	\$ 645,200.00	5	\$ 253,600.00	2	\$ 675,000.00	4	\$ 5,566,623.00
438	RESIDENTIAL GARAGES	14	\$ 769,500.00	10	\$ 517,000.00	7	\$ 170,000.00	8	\$ 357,200.00
	MISCELLANEOUS								
		26	\$ 22,100.00	24	\$ 44,400.00	21	\$ 19,150.00	18	\$ 10,440.00
	<b>TOTALS</b>	<b>115</b>	<b>\$ 33,628,759.00</b>	<b>116</b>	<b>\$ 9,341,074.00</b>	<b>84</b>	<b>\$ 6,084,727.00</b>	<b>88</b>	<b>\$ 13,282,969.00</b>



Boone County  
Resource Management  
801 E Walnut St, Room 315  
573-886-4339  
resmgt@boonecountymo.org