COUNTY OF BOOM

ADDENDUM #1 to RFP#03-19MAR18

Boone County Purchasing

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BOONE COUNTY, MISSOURI

Request for Proposal 03-19MAR18 - 911 Call Training Simulator System

ADDENDUM # 1 - Issued February 20, 2018

Prospective offerors are hereby notified of the following revisions to Request for Proposal 03-19MAR18:

- 1) Paragraph 3.1.6(a) shall be **REVISED** as follows:
 - 3.1.6(a) The 911 Call Training Simulator System shall have at minimum *three positions as follows: one position for the Administrator/Server (e.g., Call Taker/Dispatcher) and two (2) separate role-player positions.* The 911 Call Training Simulator System shall be expandable and have several (e.g. as many as 50) trainee and role-playing positions/configurations available. It is preferred that the base system is equipped with several trainee/role-playing positions/configurations, and does not require additional modules to be purchased to obtain more trainee/role-paying positions/configurations.
- 2) Pages 26 and 27 have been **REVISED** and are attached hereto. **SUBSTITUTE** the attached **REVISED** pages 26 and 27 for the original pages 26 and 27 in Part 5, the Vendor Response and Pricing Pages of the RFP.

NOTE: All changes to original RFP text made as a result of this Addendum are noted in bolded and italicized font.

This addendum is issued in accordance with the RFP paragraph 1.8 and is hereby incorporated into and made a part of the Request for Proposal Documents. Offerors are reminded that receipt of this addendum should be acknowledged and submitted with Offeror's Proposal including the *Vendor Response and Pricing Pages*.

By:

Liz Palazzolo, Senior Buyer Boone County Purchasing

The OFFEROR has examined **Addendum #1** to Request for Proposal **#03-19MAR18 –911 Call Training Simulator System**, receipt of which is hereby acknowledged:

Company Name:	
Address:	
Phone Number:	Fax Number:
E-mail:	
Authorized Representative Signature:	
Authorized Representative Printed Name:	

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Paragraph 3.1.3: It is preferred although not	
required that the 911 Call Training Simulator	
System operate fully on its own, and is a stand-	
alone unit that does not require dedicated hardware	
such as a server to operate.	
such as a server to operate.	
• If the system is not a stand-alone system, then	
address what hardware may be necessary to	
operate the system.	
Paragraph 3.1.4: The 911 Call Training Simulator	
System shall possess standard features and	
functions of computer-based telecommunications	
systems currently in use.	
systems currently in use.	
Paragraph 3.1.4(a): The 911 Call Training	
Simulator must be in current production; the	
County shall not beta-test a product.	
Paragraph 3.1.4(b): The 911 Call Training	
Simulator shall conform to all current and accepted	
business, industry, and safety standards for	
hardware and software used in computer-based	
training simulators.	
Paragraph 3.1.5-(c) The 911 Call Training	
Simulator System shall at minimum consist of the	
following three (3) components that can function	
alone or be integrated as one fully-coordinated	
system:	
Telephone simulator;	
Radio simulator;	
• Computer Aided Dispatch (CAD) simulator.	
Paragraph 3.1.6-(a): The 911 Call Training	
Simulator shall be designed for training both	
instructors/trainers, trainees/students, and role-	
players.	
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• The 911 Call Training Simulator	
System shall have	

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three positions as follows: one position for the Administrator/Server (e.g., Call Taker/Dispatcher) and two (2) separate role-player positions. The 911 Call Training Simulator System shall be expandable and have several (e.g. as many as 50) trainee and role-playing positions/configurations available. If is preferred that the bas system is equipped with several trainee/roleplaying positions/configurations, and does not require additional modules to be purchased to obtain more trainee/role-paying positions/configurations.	
Paragraph 3.2.1: The telephone component of the 911 Call Training Simulator System shall possess at minimum the following functions and features:	
3.2.1(a): A minimum of forty (40) simulated lines for incoming and outgoing calls;	
3.2.1(b): Each line can be designated as either an emergency or non-emergency line;	
3.2.1(c): The trainee/student station has both an audible and visual indicator as to which line is being called;	
3.2.1(d): Visual signals that appear on all stations when a call is answered to indicate which line is being used;	
3.2.1(e): Full-duplex transmission, all lines;	
3.2.1(f): Visual signal (e.g., lit button) on each line to indicate when a call is placed in "hold" status;	
3.2.1(g): A call "Recall" (e.g., button) feature that allows a trainee/student to recall a caller-hang-	